

# Deck Tutorial


Now we'll continue where the Landscaping Tutorial left off and create a deck off the back of the house, connecting it to the terrain with an exterior staircase. You may want to save this tutorial using a new name to archive your previous work.

In this tutorial you will learn about:

- Decks and Porches
- Drawing Stairs
- Drawing Decks
- Adding Exterior Furniture

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## Decks and Porches





Decks and porches are exterior rooms that are defined by the deck railings and exterior walls that enclose them. When an exterior room is drawn using the **Deck Railing**  tool, the room is automatically assigned the exterior room type Deck.

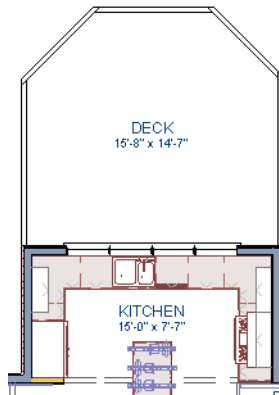
Railings and Deck Railings are drawn just like walls. To illustrate this, we'll add a deck behind the kitchen area. For more information see "The Deck Tools" on page 108 of the Reference Manual.



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## Drawing Decks

### *To draw a deck*

1. To begin, while in floor plan view, let's select **Tools> Display Settings> Display Options**  and uncheck the Disp for both the "Terrain, Elevation Data" and "Plants" layers and click **OK**.
2. In floor plan view, go to the first floor (you may be there already).
3. Make sure **Angle Snaps**  are turned on.
4. **Zoom**  in on the back portion of the house.
5. Next select **Build> Deck> Straight Deck Railing** .
6. Draw five deck railings as shown in the following image. The angled railings are drawn at a 45 degree angle to the others. Note that when the mouse is released, the room is assigned the Room Type of Deck and given a room label.



7. When the deck area is enclosed, click the **Select Objects**  button, then click in this room to select it.
8. Click the **Open Object**  edit button to display the Room Specification dialog.
9. On the Structure tab we will set the Floor (C) value to -108" so that it will generate at the door for our walkout basement then click **OK**.
  - Note that Deck rooms by default will not automatically generate a Roof or Ceiling over the room, however, you can still select these options. We will leave the checkboxes alone for the purposes of this tutorial.

- Now take a look at our first floor deck in a **Camera**  view. You can see that the program automatically generated planking, posts, and beams.





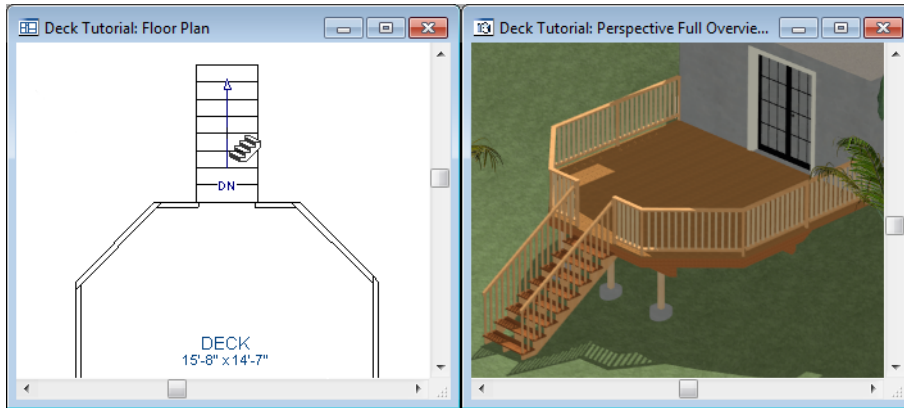
- Select **Window> Tile Vertically**  to see a side by side of both the 2D and 3D views.


## Drawing Stairs

Now we'll draw stairs between the deck to the terrain below. For more information, see "Stairs & Landings" on page 217 of the Reference Manual

### *To connect the upper and lower decks with stairs*

- In the floor plan view window, make sure that you are on the first floor.
- Make sure **Angle Snaps**  are turned on.
- Select **Build> Stairs> Click Stairs** .
- Click just to the outside of the deck platform, as shown in the following image.



5. In most cases when using the Click Stairs tool, an opening will be added automatically to the deck railing at the top of a staircase.
6. If an opening is not created, select **Build> Door> Doorway**  in either floor plan or a 3D view, then click on the deck railing to create an opening in front of the staircase.

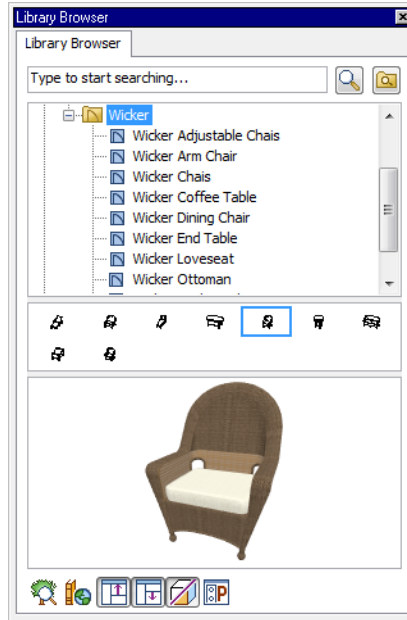
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## Adding Exterior Furniture

Now let's add some furniture to our deck.

### *To add furniture to the deck*

1. Open the Library Browser and browse to Home Designer Core Catalogs> Exteriors> Outdoor Living> Outdoor Furniture> Furniture Sets> Wicker> Wicker Dining Chair and select it for placement. When a library item is selected, a preview image displays.



2. In floor plan view or a 3D view, click on the deck to place a chair symbol. You can continue clicking to place more chairs.
3. Find Home Designer Core Catalogs> Exteriors> Outdoor Living> Outdoor Cooking, select a grill for placement, and place it on the deck.
4. Next, add some exterior lighting and any other desired exterior elements to your deck design.
5. Finally, create a Camera view to see the results.

